

## *Miscellaneous Information*

*You should also be aware of the following guidelines and methods to avoid any problems when using Fetch:*

### ***Running Fetch***

*The minimum amount of memory you should allocate to Fetch is 1900 KB. Running Fetch with this amount of memory or less, however, may cause problems with some large files that require more memory.*

***Transferring Images Into PageMaker 5.0 Documents*** *By using the Copy Reference command in Fetch, you can transfer images cataloged in Fetch into the PageMaker 5.0 Library Palette. See the PageMaker 5.0 documentation for information on how to use the Library Palette.*

*PageMaker 5.0 lets you transfer the following file types from Fetch into its Library Palette:*

*edtp (PICT-based Edition)*

*edtt (text-based Edition)*

*EPSF (Encapsulated Postscript)*

*PCDI (Kodak photo CD image)*

*PICT*

*PNTG (MacPaint file)*

*TIFF*

### ***Printing***

*When printing thumbnails on a QMS 100/30 printer, you need to use the LW 8.0 driver to get the correct printing area.*

*When printing thumbnails on a QMS 230 printer, you may find that the printing area is incorrect with LW 7.1.x and 8.0 drivers. The best result is with the 8.0 driver in the landscape setting.*

*To avoid an incorrect printing area when printing on Tektronix HHPXi or SDX printers, use the Phaser paper settings (when provided) in the Page Setup dialog box.*

*If errors appear when printing thumbnails with the LW 7.1.x drivers, try using the 8.0 driver.*

*When you print thumbnails with the Graphic Smoothing option turned on, horizontal white lines may appear on the printed thumbnails.*

*If you are printing very large images with the Print Actual Images option turned on, then you may need to allocate more memory to Fetch.*

### ***Other Information***

*The Macintosh SE computer does not support QuickTime. Therefore, movies and sounds cannot be viewed with Fetch on Macintosh SEs. Instead, a Fetch Error thumbnail appears when you catalog movies and sounds with an SE.*

*If you are running Fetch on a Macintosh with a Radius Rocket card and you have 8MB or less of*

*memory, Fetch can hang when cataloging items. Increase Fetch's memory allocation to avoid this situation.*